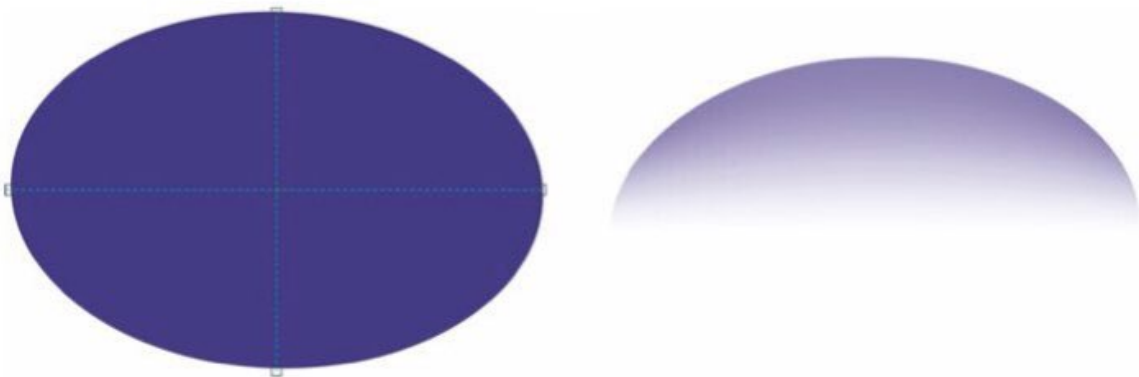
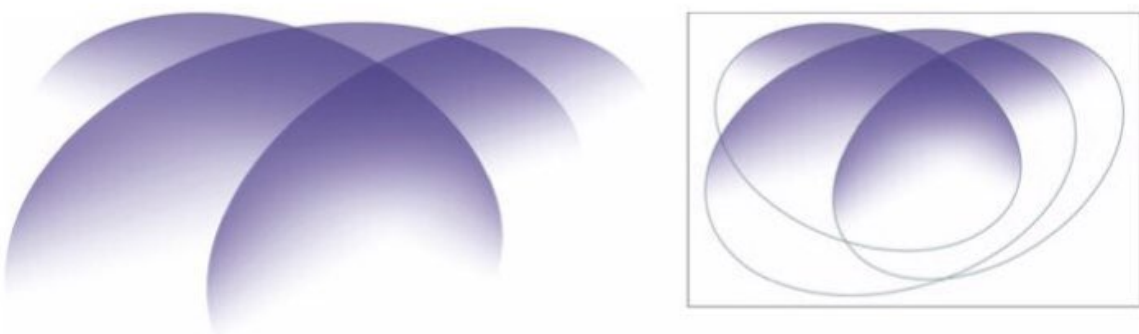


Creating a background

Now, let's try creating an abstract background. As always, start with a simple shape, such as an ellipse. Choose your color and fill with a **Uniform Fill**. Then, choose the **Mesh Fill** tool and only add transparency on the nodes. Try 100% on approximately half of the nodes, and 50% on the rest. You can change these values to create different results and combinations.



Next, rotate the ellipse, create a duplicate (just press the + key on the numeric keypad) and rotate on a different angle. When finished, add a background (double-click with the **Rectangle** tool), choose another color. If you want, place the ellipses inside the rectangle, as a PowerClip (click **Effects > PowerClip > Place Inside Frame**). There are infinite combinations of results, this is only one example.



Here's a sample background, or wallpaper, that I created by using the Mesh Fill tool.



And here are some sample abstract backgrounds, also created with the Mesh Fill tool.









