

# Java Servlets

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# Server Side Development

## Web Server

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- A web server is a program running on the server that listens for incoming requests and services those requests as they come in.
- Once the web server receives a request, depending on the type of request the web server might look for a web page, or it might execute a program on the server.
- It will always return some kind of results to the web browser, even if its simply an error message saying that it couldn't process the request.
- By default the role of a web server is to serve static pages using the http protocol
- Web servers can be made dynamic by adding additional processing capability to the server

# Server side Extensions

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Several different tools are available for extending the server capabilities

- Java enterprise architecture
- VB .Net architecture
- Active Server Pages (ASP)
- CGI-Perl scripting

These tools process incoming requests from the user and generate custom html pages

# Tomcat Server

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Tomcat is a stand alone web server and a servlet container

- It is open source and free for usage

It is written in Java

- You do not have to be a Java programmer to use it
- It's web server is not as fully featured as others like Apache

Installing Tomcat

- Make sure that jdk1.4 (or higher) is installed on your machine
- Download the latest windows version of Tomcat
- Run the installer by double clicking on the download
- The installer checks if JRE and JDK are available for Tomcat
- Accept the license agreement
- Installation directory: c:\Program Files\Apache Tomcat 4.0
- On installation you get a message *Completed*

# HTTP

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User applications implement this protocol

- Other protocols implemented by the OS.

Different applications use different protocols

- Web Servers/Browsers use HTTP
- File Transfer Utilities use FTP
- Electronic Mail applications use SMTP
- Naming Servers use DNS

Interacts with transport layer to send messages

# HTTP

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Lightweight protocol for the web involving a single request & response for communication

## Provides 8 methods

- Get: Used to request data from server  
(By convention get will not change data on server)
- Post: Used to post data to the server
- Head: returns just the HTTP headers for a resource.
- Put: allows you to "put" (upload) a resource (file) on to a webserver so that it be found under a specified URI.
- Delete: allows you to delete a resource (file).
- Connect:
- Options: To determine the type of requests server will handle
- Trace: Debugging

# HTTP Get and Post

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- GET and POST allow information to be sent back to the web server from a browser
- e.g. when you click on the “submit” button of a form the data in the form is send back to the server, as "name=value" pairs.

Choosing GET as the "method" will append all of the data to the URL and it will show up in the URL bar of your browser.

- The amount of information you can send back using a GET is restricted as URLs can only be 1024 characters.

A POST sends the information through a socket back to the webserver and it won't show up in the URL bar.

- This allows a lot more information to be sent to the server
- The data sent back is not restricted to textual data and it is possible to send files and binary data such as serialized Java objects.

# HTTP Headers

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Contains information about client and the request

Four categories of header information

- General Information: Date, caching information, warnings etc.
- Entity Information: Body of the request or response e.g. MIME type, length etc.
- Request Information: Information about client e.g. cookies, types of acceptable responses etc.
- Response Information: Information about server e.g. cookies, authentication information etc.

General & Entity information used for both client & server

Request information included by client

Response information included by server

# HTTP State Tracking

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Three types of tracking methods are used:

- Cookies: Line of text with ID on the users cookie file
- URL Session Tracking: An id is appended to all the links in the website web pages.
- Hidden Form Elements: An ID is hidden in form elements which are not visible to user

Custom html page allows the state to be tracked

# Codes of HTTP Status

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When a server responds to a request it provides a status code

Web Container automatically handles setting of status codes

Five categories of status codes

- Informational
- Success
- Redirection
- Client error
- Server error

Common Status Codes

- 200 – Request was processed normally
- 401 – Unauthorized access
- 403 – Forbidden
- 404 – Requested resource not found on server
- 405 – Method Not allowed
- 500 – Internal server error

# Servlets in Java

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Classes that dynamically process requests and construct responses

- Dynamically generate html pages in response to requests
- May also send data in other forms like XML or serialized Java objects
- Run in a servlet container and have access to services that the container provides

In an application processing of each request will normally be done by a different servlet.

- e.g. search catalog, check out, confirm order etc.

Client of the servlet can be any of the following

- Browser
- Applet
- Java Application

# Servlet Communication

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Servlet can communicate with four different entities

- Client during request/response cycle
- With servlet container to get context/config information
- With other resources on server e.g. servlets, EJBs
- With external resources like databases, legacy systems, and EIS

Client communication can be in many forms

In Http communication

- Request – Information parameters (as name value pairs)
- Response
  - HTML (Browsers)
  - WML (Mobile Devices)
  - CSV (Spreadsheets)
  - XML (Communicating with non-java systems)
  - Serialized Objects

# Servlet API

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Contained in two packages

- javax.servlet
- javax.servlet.http

Contains 20 interfaces and 16 classes

- Prevalence of interfaces allows servlet implementation to be customized to container

# Java Servlets

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Javax.servlet package can be extended for use with any application layer protocol

- http is the most popularly used protocol
- Javax.servlet.http package is extension of the javax.servlet package for http protocol

The Servlet spec allows you to implement separate Java methods implementing each HTTP method in your subclass of HttpServlet.

- Override the doGet() and/or doPost() method to provide normal servlet functionality.
- Override doPut() or doDelete() if you want to implement these methods.
- There's no need to override doOptions() or doTrace().
- The superclass handles the HEAD method all on its own.

# Servlet Package

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Provides the contract between the servlet/web application and the web container

Used for creating protocol independent server applications

Servlet interface defines the core of the entire package

- Other interfaces provide additional services to the developer

Contains 12 interfaces

- 7 interfaces implemented by the package
- 5 interfaces implemented by the user

# Servlet Interfaces

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## Server implemented interfaces

- ServletConfig
- ServletContext
- ServletRequest
- ServletResponse
- RequestDispatcher
- FilterChain
- FilterConfig

## User implemented interfaces

- Servlet
- ServletContextListener
- ServletContextAttributeListener
- SingleThreadModel
- Filter

# Servlet Classes

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## Servlet Classes

- GenericServlet
- ServletContextEvent
- ServletContextAttributeEvent
- ServletInputStream
- ServletOutputStream
- ServletRequestWrapper
- ServletResponseWrapper

## Exception Classes

- ServletException
- UnavailableException

# Generic Servlets

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GenericServlet is abstract class that implements servlet interface

- Requires implementing the service() method
- Servlets normally extend from this class

## Methods

- LifeCycle Methods
  - init()
  - service()
  - destroy()
- Environment Methods
  - getServletContext()
  - getInitParameter(...)
  - getInitParameterNames()
- Utility Methods
  - log(...)

# javax.servlet.http

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javax.servlet package provides interfaces and classes to service client requests in protocol independent manner.

- javax.servlet.http package supports http-specific functions.

Several of the classes are derived from the javax.servlet package

Some methods from the javax.servlet package are also used

Contains

- 8 interfaces
- 7 classes

# HTTP Servlet Class

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## Extends the Generic Servlet

- Inherits the `init()` and `destroy` methods()
- Overrides the `service()` method

## Service() method

- Signature: Protected void `service(HttpServletRequest req, HttpServletResponse res)`
- Forwards the request to the appropriate method
- Developer should not normally override this method

The developer needs to implement the methods corresponding to the request

- `doGet()`, `doPost()`, `doHead()`, `doPut()`

# HTTP Request Interface

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# Cookie

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## Constructor

- `Cookie (String name, String value)`

## Methods

- `public void setMaxAge(int expiry)`
- `public void setValue(String newValue)`

## Can be added to the response by using

- `void addCookie(Cookie cookie)` of `HttpServletResponse`

## Can be obtained from the request by using

- `Cookie[] getCookies()` method of the `HttpServletRequest`

# How to write a servlet

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## Create a servletclass

- extend HttpServlet

## Implement the doGet() or doPost() method

- Both methods accept two parameters
  - HttpServletRequest
  - HttpServletResponse
- Obtain parameters from HttpServletRequest Interface using
  - `getParameter(String name)`
- Obtain the writer from the response object
- Process input data and generate output (in html form) and write to the writer
- Close the writer

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Thanks

